

Skill Summary

- ⊠ Talented and original designer. Highly organized and meticulous. Always ready to learn.
- ⊠ Experienced in production, illustration for fashion clothes and advertising. Expert in page layout.
- ⊠ Excellent knowledge of drawing software : Photoshop 7-CS6, Painter X, Illustrator 10-CS6
- ⊠ Excellent knowledge of Microsoft Office 2010 (Word, Excel, Outlook)
- ⊠ Excellent knowledge of MAC and PC environment.
- ⊠ Good knowledge of design software: InDesign CS4-CS6, QuarkExpress 4
- ⊠ Knowledge of web design software : Dreamweaver MX, FlashMX

Professional Experience

Graphic designer, illustrator for fashion, Ladies division - KÄRV 2012-present

- ⊠ Responsible for the creation, development and illustration of all designs and printed patterns that go on garments for the brand.
- ⊠ Responsible preparing sales catalogues with pictures or vector coloration from the sketch of the styles.
- ⊠ Responsible for the correction of the pictures of the garments for the website as well as the sales catalogues.
- ⊠ Know and respect the restrictions of the medium and techniques unique to each projects.
- ⊠ Respect tight deadlines and be able to work on multiple projects at the same time.
- ⊠ Always be on the look-out for the trends of the fashion industry as well as the printing techniques on garment and graphics.
- ⊠ Perform any other duties as needed to help the designer [Researching trends on the web, approbation of fabrics and strike-off of artworks, verification of sales samples with what we asked to be made, making techpacks (sketches and information, etc.)]

Graphic designer, advertising specialty distributor - Busrel inc. 2007-11

- ⊠ Produce virtual proofs to present to the customers and give suggestions if the desired logo will not be legible.
- ⊠ Ensure that everything in the logo will be readable and that the printing will be sharp.
- ⊠ Prepare the printing templates of each product and place them in a reserved section on the company's website.
- ⊠ Adapt logos and other elements (like additional text) with Illustrator, so they can be printed on an object (pen, mugs, bags, etc.).
- ⊠ Create specific templates for boxes, bags or other items and production files to send in China for production.

Webmaster, responsible for information - Busrel inc. 2007-11

- ⊠ Correct and prepare pictures of various promotional products.
- ⊠ Integrate the corrected pictures on the company's website.
- ⊠ Write the descriptions for every new products presented on the website.
- ⊠ Maintaining the website up to date (new pictures or text, removing products no longer carried, etc.).

Graphic designer - Galerie Michel-Ange 2004-07

- ⊠ Design advertisement for art magazines (Magazin'Art, Parcours, etc)
- ⊠ Design and produce invitation cards for the exhibitions of the Gallery.
- ⊠ Photograph all new works received by the Gallery.
- ⊠ Adjust and do the color correction of the pictures to prepare them for imprint or for use on the website.
- ⊠ Maintain the database up to date (pictures, name of artist, size of work, etc.).

Graphic designer (achievements as self-employed) - Tricorne Graphic Designer 1999-present

- ⊠ Client: Atelier Creaturre, tribal clothing designer: color correction of promotional pictures.
- ⊠ Client: Le Docteur du Livre: design and production of logo, stationery and business cards.
- ⊠ Client: Creative Marketing Services : Realisation of diversers projects, business cards and bills.
- ⊠ Client: GROUPE REBELDOG : Conception of sales catalogues, modification and corrections of pictures and creation of a new logo.

Initial Training

AEC "Graphic designer in edition and printing" 2003-04
graduated with honors.
International Academy of Design and Technology of Montreal

DEC in Traditional art and new media 2001-03
Cegep de Lévis-Lauzon

Continuous Training

Attestation of qualification towards taxes rebate
for Fashion Design 2014

Concept Art: Environment Design 2012
Meinert Hansen, Syn Studio

Concept Art: 2012
Creature, Character and Environment Design
Adrian Bobb, Syn Studio

Master class 2011
(working on our weakness as an artist)
Geof Isherwood, Syn Studio

Dreamweaver (HTML) and Flash course 2011
Synox Formation

Drawing the human form 2010-11
Geof Isherwood, Syn Studio

References and portfolio
available upon request

Interest:

Books • Arts • Technology • Fashion • Design • Video games

